

www.evotech-performance.com

Aprilia RS660 Tail Tidy

**Installation Instructions** 

### Installation Instructions

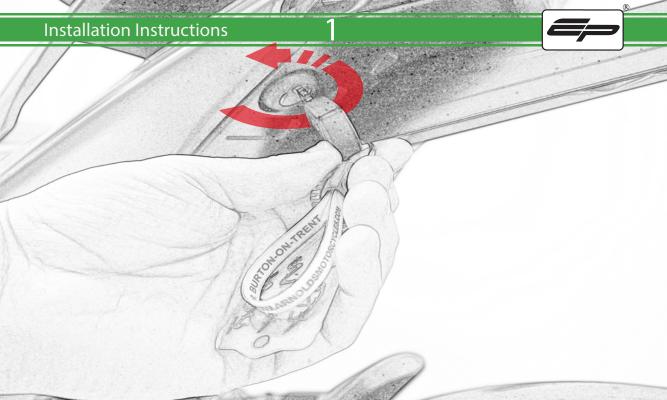


#### Kit Contents PRN015278

- A 1 x Reflector Kit
- **B** 1 x Retro Light
- © 1 x Light Bracket
- D 1 x Loom Connector
- **E** 1 x Number Plate Bracket
- F 1 x Main Body Left
- G 1 x Main Body Right
- (H) 1 x Mounting Plate
- 1 x Cover Plate
- ① 1 x Special Spacer
- K 1 x M6 x 35 Button Head Bolts
- L 2 x M4 x 8 Button Head Bolts

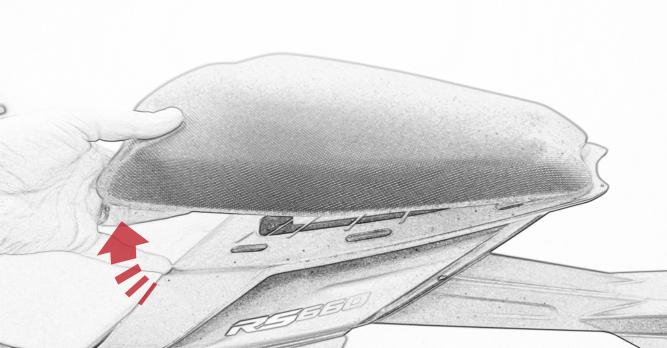
- M 2 x M4 Flange Nuts
- N 2 x M6 Special Washer
- © 2 x M6 x 40 Button Head Bolts
- P 2 x M6 x 35 Caphead
- Q 2 x M6 x 60 Caphead
- R 2 x Indicator Bush
- © 4 x M6 x 12 Button Head Bolts
- T 4 x M4 x 10 Button Head Bolts
- U 4 x Indicator Stems

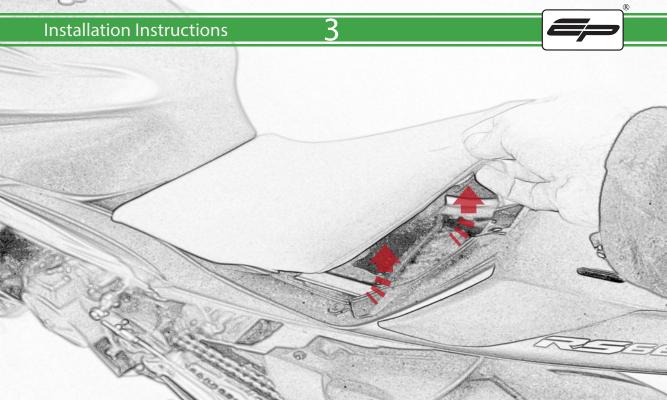


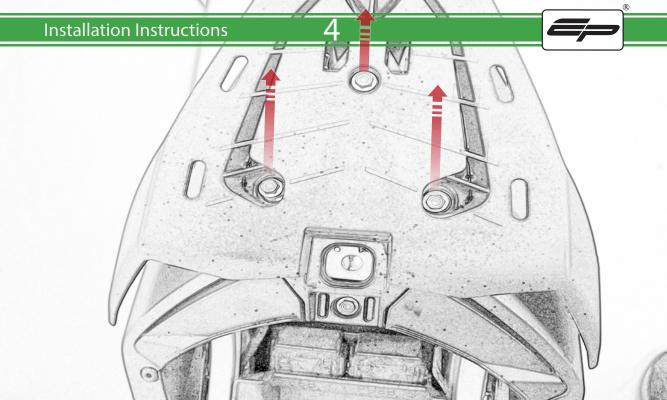


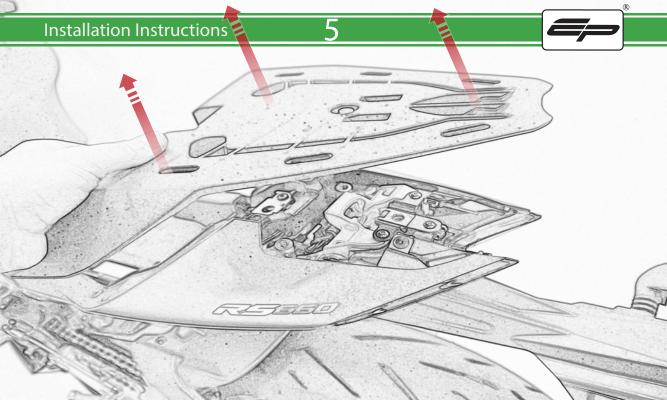




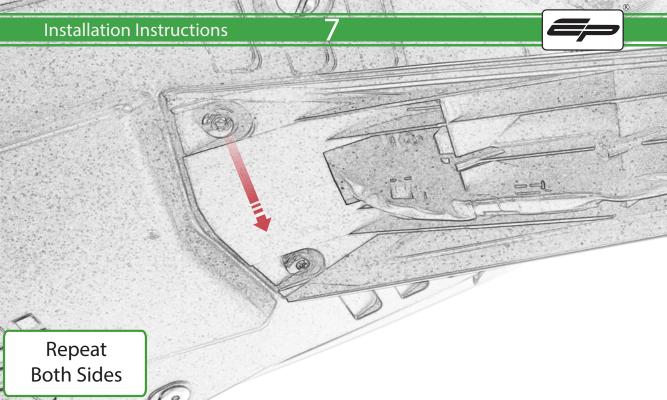


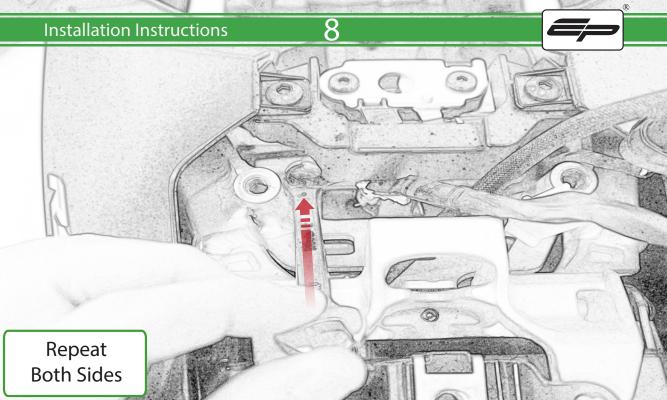


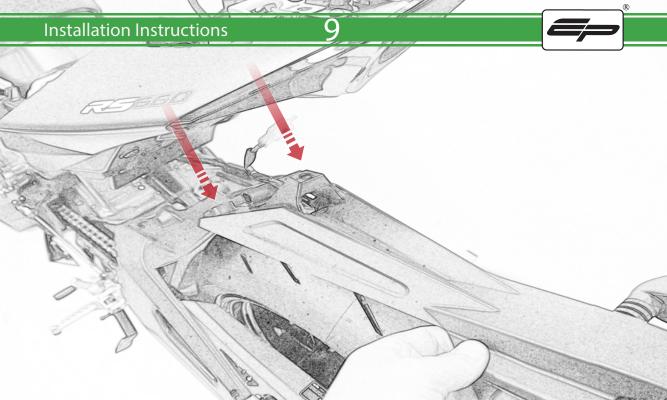


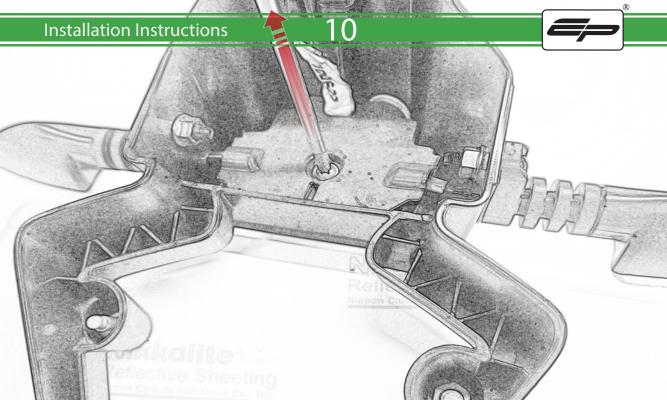


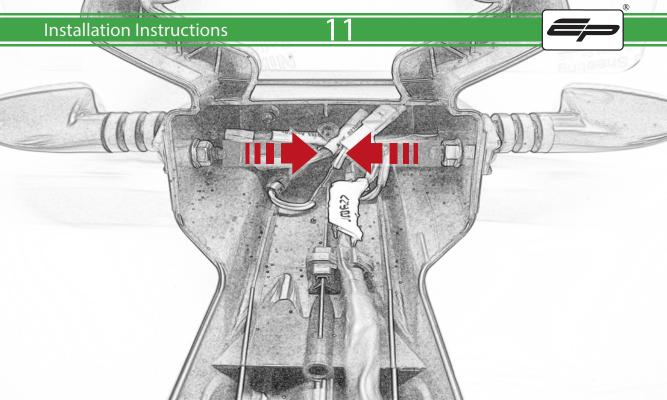


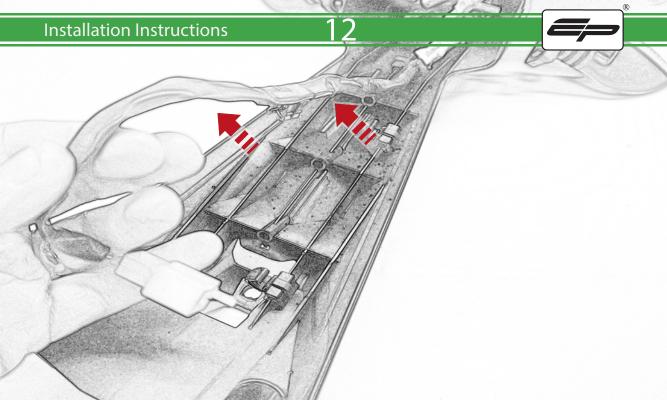


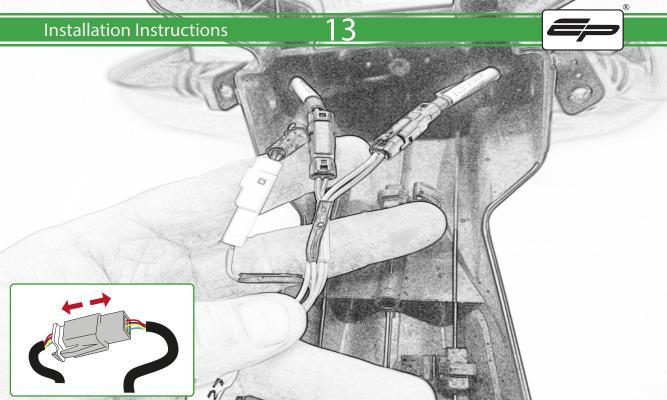




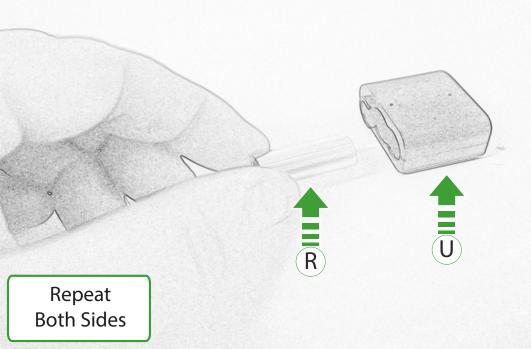






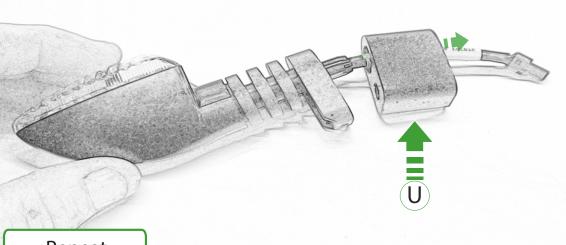












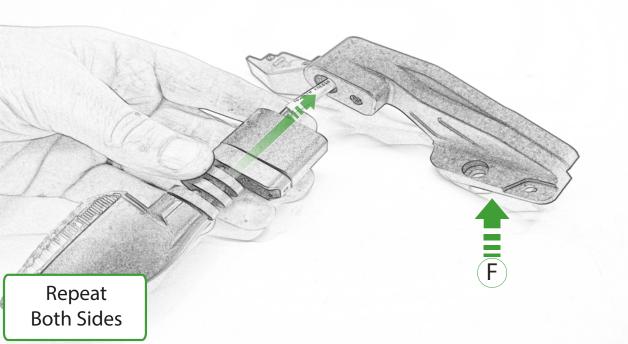
Repeat **Both Sides** 

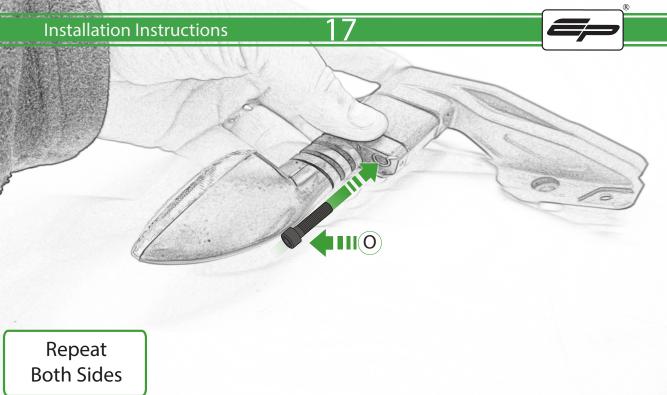


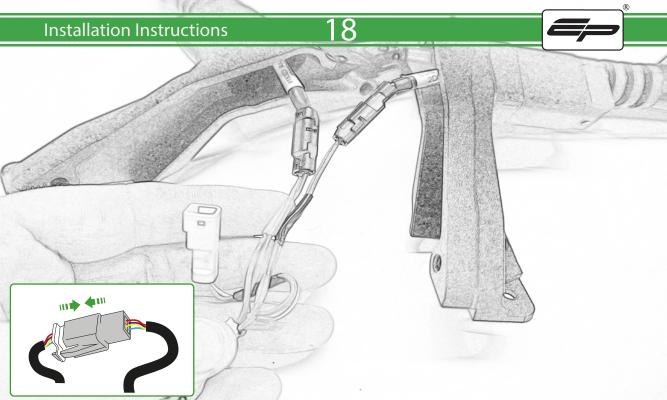
Use 2 x Part R and K for wider **Indicator Position** 

# <del>16</del>



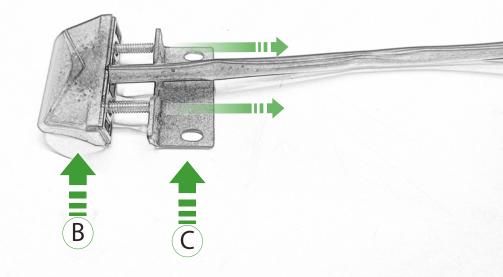




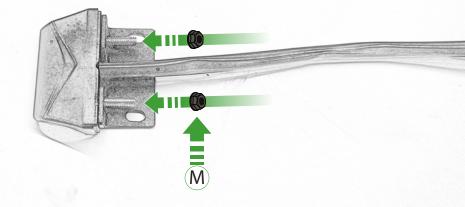


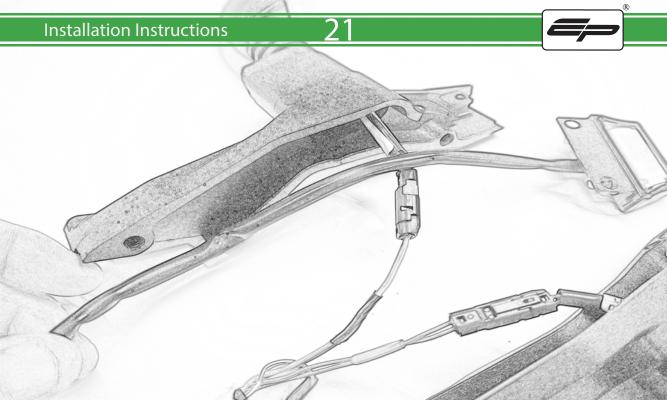
## <u>19</u>

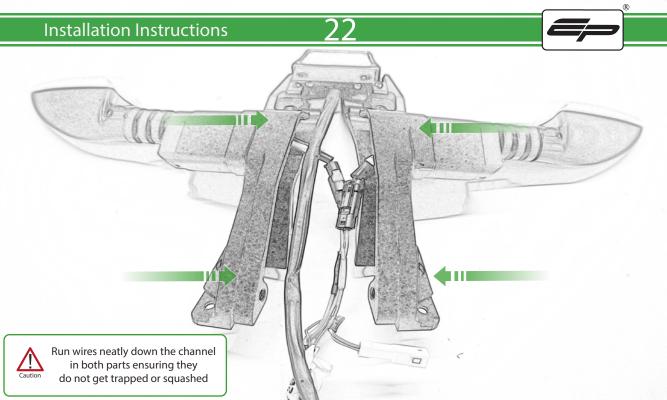






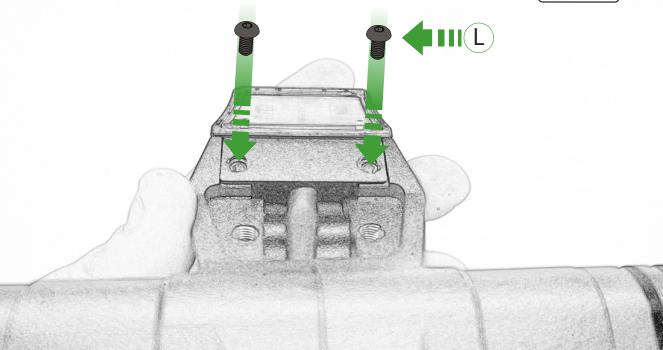


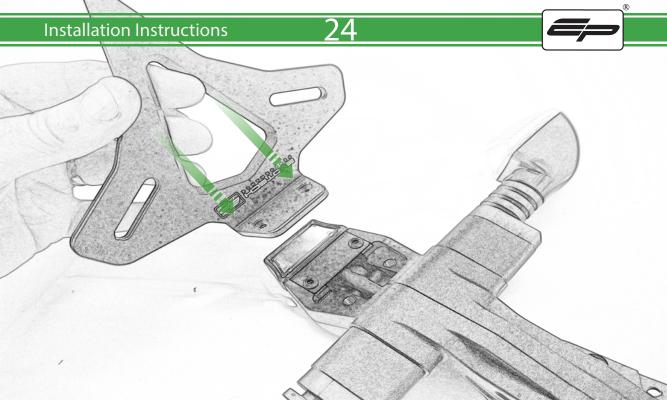


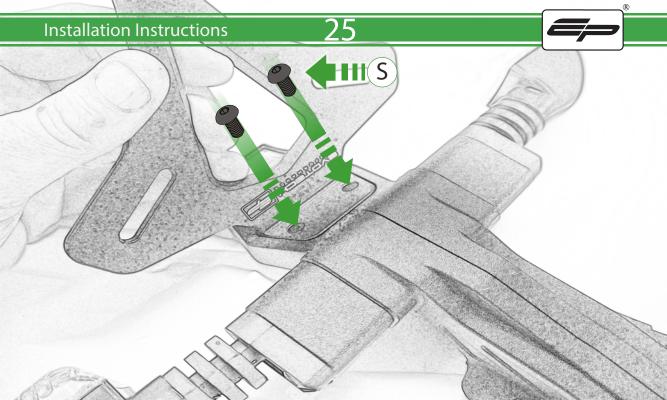








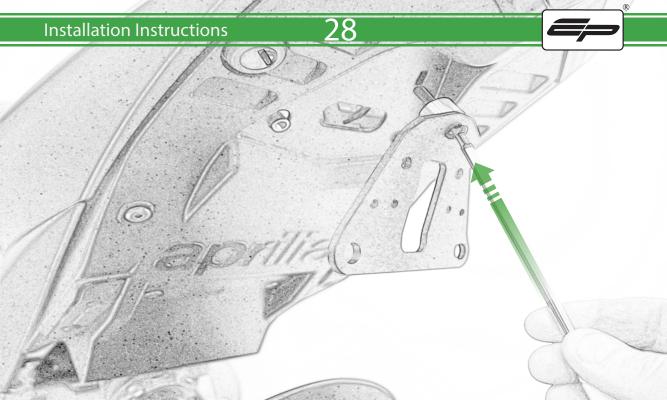




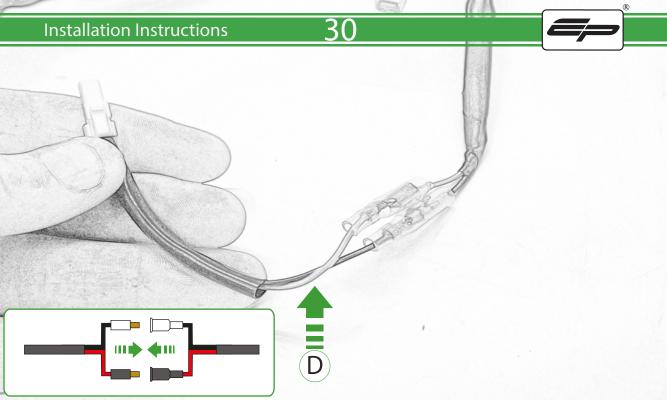


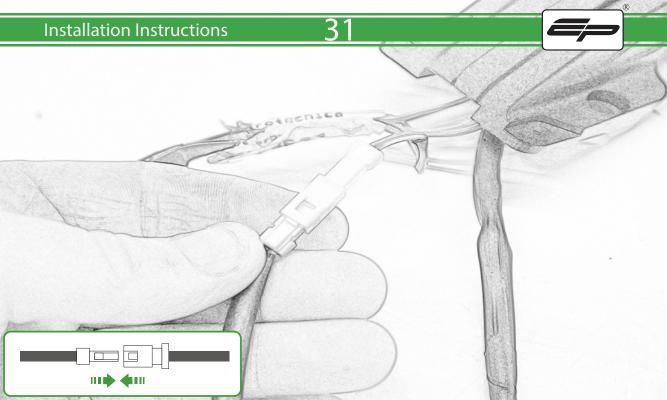


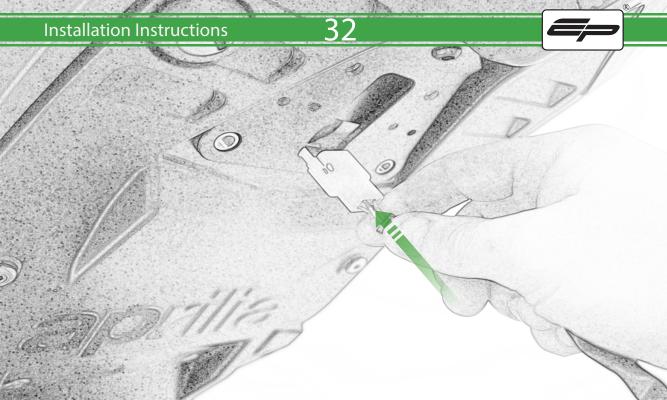


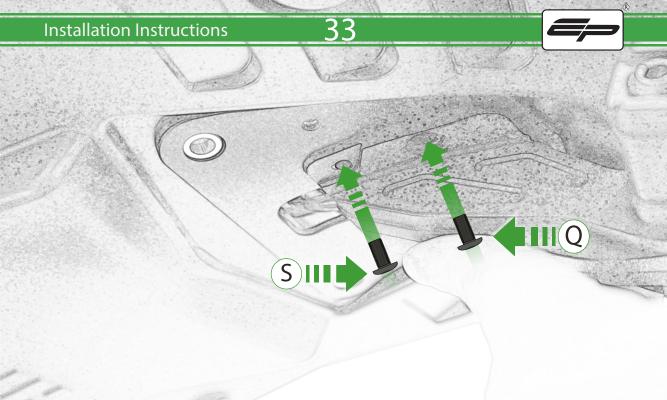


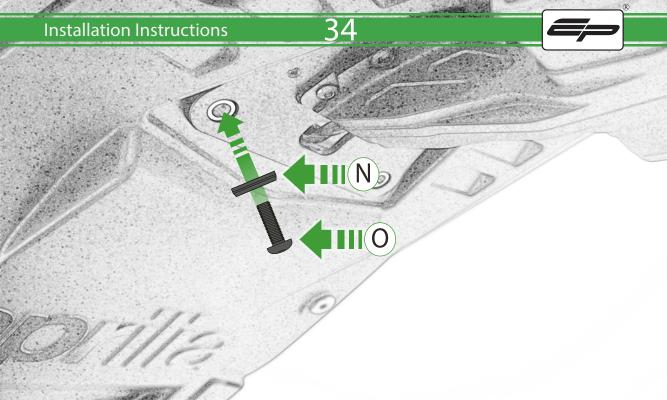


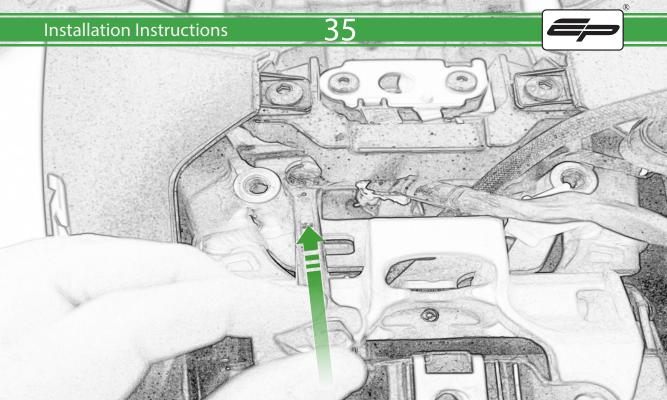


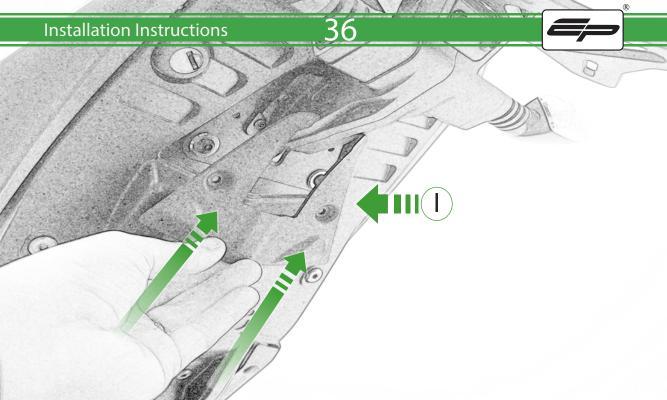


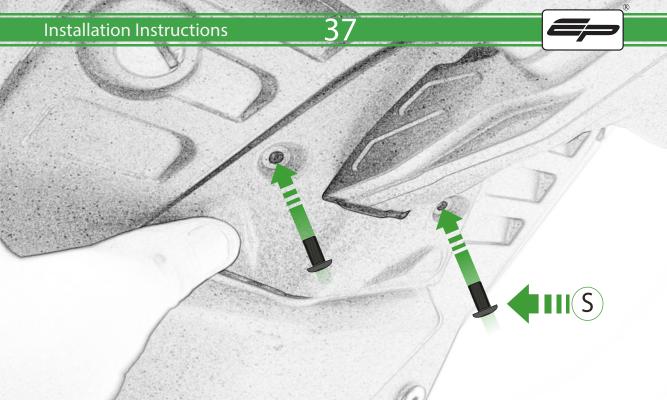








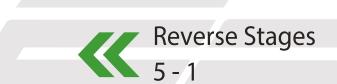




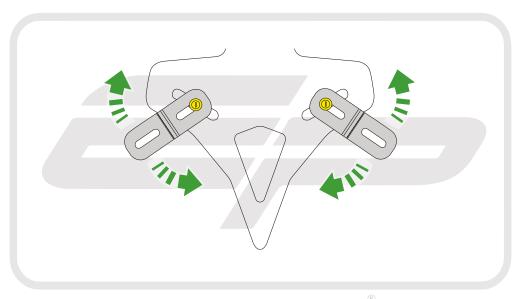








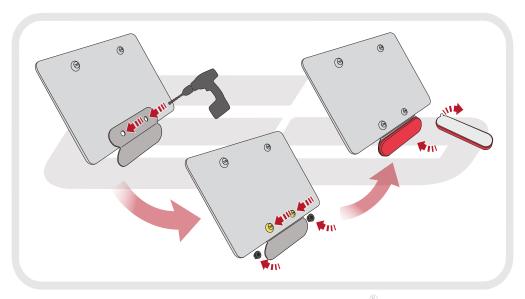






### **Installation Instructions**











# \Lambda ESSENTIAL CHECKS \Lambda



After installation of your tail tidy ensure that the licence plate does not contact the rear tyre when suspension is fully compressed. Ensure all electrics including indicators, tail light, brake light and licence plate light lights are working correctly before riding the motorcycle. It is recommended that periodic inspections are made



to ensure that all fixings are fully tightend.



www.evotech-performance.com